Dream Power BINGO

Game Type: Competitive Difficulty Level: ★

Game Overview

This is a game where players create a bingo by matching three cards of the same color and the same mark, aiming to collect as many cards as possible.

Number of Players & Playtime

2 to 4 players 10 to 15 minutes Cards to Be Used

66 Dream Power Cards

[How to Win the Game]

If a player aligns three cards of the same color and the same mark in a row, column, or diagonal to create a bingo, they can collect those cards. The player who collects the most cards wins.

[Game Setup]

(1) Create the Draw Pile

Shuffle the Dream Power Cards and place them face-down in the center as the draw pile.

2 Distribute Hands

Each player draws five cards from the draw pile and keeps them hidden from the other players.

③ Place the Central Bingo Card

Draw one card from the draw pile and place it face-up in the center. This card becomes the middle space of the bingo grid.

3 Decide the Turn Order

Determine the turn order by any preferred method.

[How to Use Rainbow & Special Mark Cards]

A Rainbow Card can act as any color, and a Special Mark Card can act as any mark. However, a Rainbow Card cannot be used as the third card to complete a bingo. If a player places a Rainbow Card, they get another turn.

[Game Rules]

1 Draw a Card

On their turn, a player draws 1 card from the draw pile and adds it to their hand.

(2) Choose an Action

After drawing a card, the player must choose one of the following actions:

(A) "Play a Card"

The player selects one Dream Power Card from their hand and places it on the bingo grid, which consists of 3×3 spaces, totaling nine spaces. If a space is empty, any card can be placed there. If a space already contains a card, a card of the same color as the cross mark on the existing card can be placed on top, with the newly placed card determining the new color and mark of that space. Players may also place cards on top of the initially placed center card.

(B) "Discard a Card"

The player selects one card from their hand and discards it without using it.

③ Completing a Bingo

If a player aligns three cards of the same color and the same mark in a row, column, or diagonal, they create a bingo. The player who completes a bingo collects those 3 cards.

(4) Game End & Winner

The game ends when the draw pile runs out of cards.

The player who has collected the most cards wins.

(Team Battle Mode)

This game can also be played as a 2 vs. 2 team battle.

In this case, players take turns in the following order:

Team A Player 1 \rightarrow Team B Player 1 \rightarrow Team A Player 2 \rightarrow Team B Player 2

Work together as a team to complete a bingo!

